



ABEC01ACT1506

# COMBINE IT

10	20	30
40	50	60
70	80	90

1	2	3
4	5	6
7	8	9

91	92	93	94	95	96	97	98	99	100
81	82	83	84	85	86	87	88	89	90
71	72	73	74	75	76	77	78	79	80
61	62	63	64	65	66	67	68	69	70
51	52	53	54	55	56	57	58	59	60
41	42	43	44	45	46	47	48	49	50
31	32	33	34	35	36	37	38	39	40
21	22	23	24	25	26	27	28	29	30
11	12	13	14	15	16	17	18	19	20

**Age range :** Std. 1 +

**Number of players :** 2

**Learning :**

- Place value : combining tens and ones, strategic thinking

**You will need :**

- 2 Coins
- 15 counters of a certain colour per player

**Instructions :**

- Take two coins and put them in the middle of each of the smaller squares (on the number 50 and the number 5)
- Player 1 moves one of the coins one square (either up, down, left or right). Player 1 then combines the tens and ones of the numbers under the coins to make a 2 digit number. Then player 1 places a counter on that number.
- Player 2 then moves one of the coins one square (either up, down, left or right) and makes a new 2 two digit number. Then player 2 places a counter on that number.
- If the number is already covered, the player cannot place a counter on that number.
- When both players have finished all their counters, count the score. Each line of 3 counters gets 10 points.
- The winner is the player with the highest points.

**Challenge :**

- Allow diagonal moves to make the game quicker. 4 counters in a row can get 20 points.